**JS Hands-On Day Three**

JS Hands-On: Day Three

Now that you have more of an understanding of JavaScript Classes and Inheritance, we will be using these in this project to solidify these concepts through hands-on, practical use. Hands-On projects are completed outside of the browser, using your IDE, or editor of choice.

**Description:**

In this project, we will be building a Family Tree. You will be creating a class for grandparents that includes properties: Hair Color, Eye Color, and Vertical. Hair Color and Eye Color can be strings, but Vertical should be a method that display how high the person can jump in the console.

Requirements

* You will need at least three generations: Grandparents, Parents, and Children.
* This should be built using classes for the Grandparents, each following Generation should inherent from the generation before them all the up to grandparents.
* Your objects should be instantiated and added to an array.
* Loop through said array and console log each individual’s vertical in the console. Ex: "Grandma can jump 22 inches."

Grading

* **Meets all Requirements:** 50% of your grade will be based on meeting the requirements.
* **Timely Submission:** 25% of your grade will be based on having a complete solution on time.
* **Style:** 25% of your grade will be based on having legible, and well-designed code.

Be sure to save your solution, and be prepared to share it with your Instructor or Mentor during your next class, or check-in.

**Tip!** Your Instructor or Mentor may test your program with additional inputs, so be sure to test it thoroughly with different scenarios.